

brett caron

2-386 Annette Ave | Toronto, ON M6P 1R6 | 647 784 1144
caron.brett@gmail.com

Work History & Writing Credits

Resident — Canadian Film Centre, 2022

As a resident of the writer's lab in the CFC's Norman Jewison Film Program, I developed a horror-comedy feature (*Human Resources*) and an hour-long supernatural thriller series (*Transmissions*).

Script Writer, "Date Night," short film, in development, director Erin Gerofsky, producer Daryl Ledwon, 2022

Script Writer, "Transmissions," hour-long series, in development, producer Danny Sedore, in development @ CFC, 2021

Script Writer, NYC Midnight Short Screenplay Contest 2021/2022

- "Renters" - short film
- "Catch of A Lifetime" - short film, finalist 2nd round
- "The Bean Counter's Gambit" - short film, finalist 1st round

Script Writer, "[Merc Work](#)," feature film, pre-production, director/co-writer James Mark, Indie Pro Studios, 2021

Script Writer, "[Escalation](#)," feature film, post-production, director/co-writer James Mark, co-writer Matthew Nayman, producer Bruno Marino, cinematographer Russ De Jong, Indie Pro Studios, 2021

Script Writer, "Human Resources," feature film, producer Danny Sedore, in development @ CFC, 2021 (Finalist, Stage 32 Comedy Feature Screenwriting Contest 2022)
(Semi-finalist, Emerging Screenwriters Genre Screenplay Competition 2022)

Script Writer, NYC Midnight Short Screenplay Contest 2020/2021

- "Still Life" - short film
- "On Low Heat" - short film, finalist 2nd round
- "Marley's Safari" - short film, finalist 1st round

Script Writer, "Loaner," feature film, in development, director/co-writer James Mark, Indie Pro Studios, 2020

Script Writer, "It's Always Sunny in Philadelphia: The Gang Gets Locked Down," half-hour series (1 episode), spec for CFC submission, 2020

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Script Writer, NYC Midnight Short Screenplay Contest 2019/2020

- “Date Night” - short film, winner 5th place, final round
- “Withdrawal” - short film, finalist 3rd round
- “How Vicki Saved The World, A Little” - short film, finalist 2nd round
- “Pumpkins at Midnight” - short film, finalist 1st round

Copywriter — FCB Global (Fuel Content) 2019 - 2020

My team at Fuel produced content for social media and digital, mostly for Home Depot Canada. Working with our art director John Tisdall and content producer Austin Hitchcock, I wrote copy across multiple platforms. I also scripted and storyboarded video, including in-video supers and/or dialogue.

Script Editor, “Karate Ghost,” feature film - in development, director James Mark, script writer Larry Bain, Indie Pro Studios, 2019

Script Writer, “Killdeer,” short film, in development, director Brandon Mercer, Sin & Tonic, 2019

Writer/Designer, [“Rifts: Living Nowhere,”](#) RPG sourcebook, in production, co-writer Kevin Siembieda, editor Alex Marciszyn, Palladium Books, 2018

Writer/Designer, “Rifts: Gohjjunk,” RPG sourcebook, [The Rifter #76](#), editor Alex Marciszyn - Palladium Books, 2017

Content Writer — Dibly 2017-2018

As a member of the outstanding Humor & Entertainment team at Dibly, I produced over 400 original humor lists, trending entertainment articles, and other fun content poking fun at film, TV, and pop culture. I also collaborated with the Dibly Video team to develop and produce new caption-based concepts for *America's Funniest Videos* "Life Unfiltered" series on Facebook.

Writer/Designer, [“Subjective Vengeance,”](#) eBook, Trese Brothers Games, 2016

Writer/Designer, “Rifts: Karimy,” RPG sourcebook, [The Rifter #74](#), editor Alex Marciszyn, Palladium Books, 2016

Writer/Designer, “Rifts: Semjaw,” RPG sourcebook, [The Rifter #71-72 double issue](#), editor Alex Marciszyn, Palladium Books, 2015

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Writer, “[No Legacy Between The Stars](#),” eBook, Trese Brothers Games, 2015

Editor, “[Rifts: Chaos Earth - Resurrection](#),” RPG sourcebook, co-writer Taylor White, co-writer Kevin Siembieda, editor Alex Marciniszyn, Palladium Books, 2015

Analyst/Web Content Creator — O2E Brands 2014-2017

I produced web content for the 1-800-GOT-JUNK?, You Move Me, WOW 1-Day Painting and Shack Shine brands, mostly in the form of blog posts. As an analyst, I developed communications and tracked call center metrics set by management, as well as training guides for the WFM (workforce management) team.

Writer, “Skipping Stones,” short fiction, [The Rifter #66](#), editor Alex Marciniszyn, Palladium Books, 2014

Writer, “A Cold Night, Dead Past,” short fiction, [The Rifter #64](#), editor Alex Marciniszyn, Palladium Books, 2013

Writer, “We Called It God,” short fiction - Winner, [LitReactor “Scare Us” Contest](#) 2012

Script Writer, “Ghostbusters 3,” feature film, spec, 2012

Copywriter/Blogger, “Gamer’s Mind Blog: Infinite Ammo,” video game blog, editor Josh Salem, andPOP, 2009